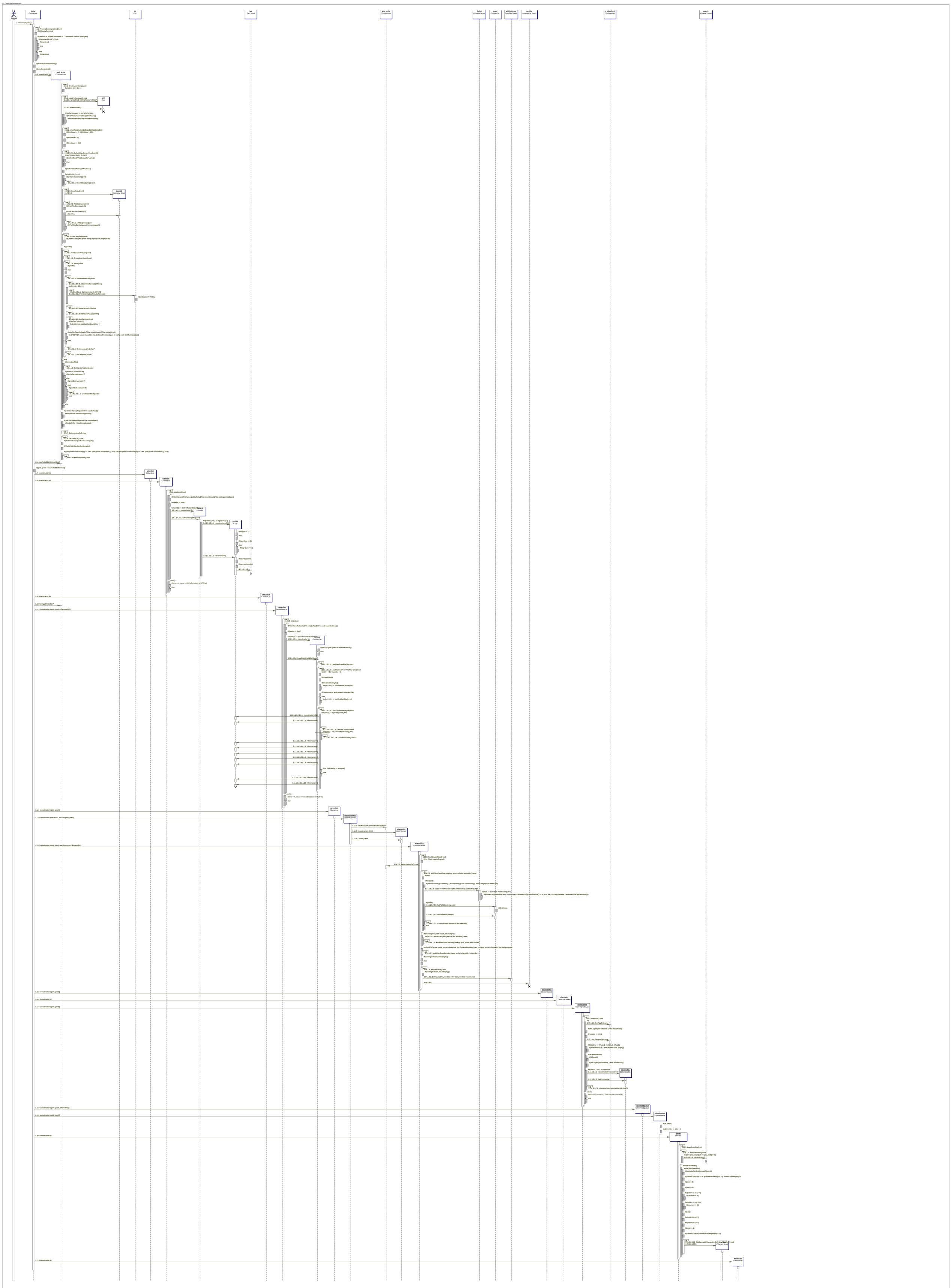
Object1
1: InitInstance() BOOL
initial
CemuleApp
1.3.: ProcessCommandline():bool
if(bAreadyRunning)
if(cmdInfo.m_nShellCommand == CCommandLineInfo::FileOpen)
if(command.Find("-")!=0)
if(maininst)
else
else
if(maininst)
if(!ProcessCommandline())
if(!AfxSocketInit())
1.4.: <constructor>()
glob_prefs
CPreferences
1.4.1.: CreateUserHash():void
for(int i = 0;i != 8;i++)
1.4.2.2.: LoadPreferences():void
1.4.2.2.: <unidentified>(strFileName, "rMule")
ptrr
Crrt
1.4.2.2.: <destructor>()
if(strCurrVersion != strPrefsVersion)
if(!findFileName.FindFile(strFileName))
if(!findNewName.FindFile(strNewName))
1.4.2.4.: GetRecommendedMaxConnections():int
if(iRealMax == -1 || iRealMax > 500)
if(iRealMax < 20)
if(iRealMax <= 256)
1.4.2.5.: GetDefaultMaxConperFive():uint16
if(strPrefsVersion < "0.29a")
if(m_GetBool("FixStatusBar",false))
else
if(prefs->statsAverageMinutes<1)
for(int i=0;i<15;i++)
if(prefs->statcolors[i]==0)
1.4.2.8.1.1.: ResetStatsColor(i):void
1.4.2.9.: LoadCats():void
1.4.2.9.1.:
catlist
Category_Struct
1.4.2.9.2.: AddCat(newcat):int
if(!PathFileExists(pdir))
for(int ix=1;ix<=max;ix++)
1.4.2.9.4.1.:
1.4.2.9.4.2.: AddCat(newcat):int
if(!PathFileExists(newcat->incomingpath))
1.4.2.10.: SetLanguage():void
if(GetResString(IDS_prefs->language[0].GetLength()==0)
if(prefFile)
1.4.3.1.: SetStandardValues():void
1.4.3.1.1.: CreateUserHash():void
1.4.3.1.2.: Save():bool
if(prefFile)
else
1.4.3.1.2.3.: SavePreferences():void
1.4.3.1.2.3.1.: GetDateTimeFormat():CString
for(int i=0;i<15;i++)
1.4.3.1.2.3.3.1.: GetStatsColor(i):DWORD
1.4.3.1.2.3.2.2.: WriteString(buffer2, buffer):void
if(strSection != NULL)
1.4.3.1.2.3.3.: GetWSPass():CString
1.4.3.1.2.3.4.: GetWSLowPass():CString
1.4.3.1.2.3.5.: GetCatCount():int
if(GetCatCount()>1)
for(int ix=1;ix<catMap.GetCount();ix++)
if(sdrfile.Open(fullpath,CFile::modeCreate|CFile::modeWrite))
for(POSITION pos = sharedir_list.GetHeadPosition();pos != 0;sharedir_list.GetNext(pos))
else
1.4.3.1.2.6.: GetIncomingDir():char *
1.4.3.1.2.7.: GetTempDir():char *
else
if(!error||prefFile)
1.4.4.1.1.: SetStandardValues():void
if(prefsExt->version<20)
if(prefsExt->version!=7)
else
if(prefsExt->version>7)
else
if(prefsExt->version<2)
1.4.4.2.2.1.1.: CreateUserHash():void
else
else
if(sdrfile->Open(fullpath,CFile::modeRead))
while(sdrfile->ReadString(load))
if(sdrfile->Open(fullpath,CFile::modeRead))
while(sdrfile->ReadString(load))
1.4.7.: GetIncomingDir():char *
1.4.8.: GetTempDir():char *
if(!PathFileExists(prefs->incomingdir))
if(!PathFileExists(prefs->tempdir))
if((int*)prefs->usershash[0] == 0 && (int*)prefs->usershash[1] == 0 && (int*)prefs->usershash[2] == 0 && (int*)prefs->usershash[3] == 0)
1.4.11.1.: CreateUserHash():void
1.5: AutoTakeED2KLinks():bool
if(glob_prefs->AutoTakeED2KLinks())
1.7: <constructor>()
clientlist
CClientList
1.8: <constructor>()
friendlist
CFriendList
1.9.1.: LoadList():bool
try
if(!file.Open(strFileName,GetBuffer),CFile::modeRead|CFile::osSequentialScan))
if(header != 0x0E)
for(uint32 i = 0;i != nRecordsNumber;++i)
1.9.1.1.1.: <constructor>()
Record
CFriend
1.9.1.1.2: LoadFromFile(&file):void
for(uint32 i = 0;i != tagcount;++i)
1.9.1.1.2.1.1.: <constructor>(file)
newtag
CTag
if(length == 1)
else
if(tag->type == 2)
else
if(tag->type == 3)
1.9.1.1.2.1.2.: <destructor>()
if(tag->tagname)
if(tag->stringvalue)
1.9.1.1.2.1.3.:
catch()
if(error->m_cause == CFileException::endOfFile)
else
1.10: <constructor>()
searchlist
CSearchList
1.10: GetAppDir():char *
1.11: <constructor>(glob_prefs->GetAppDir())
knownfiles
CKnownFiles,Ist
1.11.1.: Init():bool
try
if(!file.Open(fullpath,CFile::modeRead|CFile::osSequentialScan))
if(header != 0x0E)
for(uint32 i = 0;i != Records;++i)
1.11.1.1.1.: <constructor>()
KnownFile
CKnownFile
if(theApp.glob_prefs->GetNewAutoUp())
else
1.11.1.1.2.: LoadDateFromFile(file):bool
1.11.1.1.2.2.: LoadHashsetFromFile(file, false):bool
for(int i = 0;i != parts;i++)
if(checkhash)
if(hashlist.IsEmpty())
for(int i = 0;i != hashlist.GetCount();i++)
if(memcmp(pv_abyFileHash, checkid, 16))
else
for(int i = 0;i != hashlist.GetSize();i++)
1.11.1.1.2.2.: LoadTagsFromFile(file):bool
for(uint32 j = 0;j != tagcount;j++)
1.11.1.1.2.2.1.1.: <constructor>(file)
1.11.1.1.2.2.1.2.: <destructor>()
1.11.1.1.2.2.1.3.: GetPartCount():uint16
for(uint32 i = 0;i != GetPartCount();i++)
1.11.1.1.2.2.1.4.1: GetPartCount():uint16
1.11.1.1.2.2.1.5.: <destructor>()
1.11.1.1.2.2.1.6.: <destructor>()
1.11.1.1.2.2.1.7.: <destructor>()
1.11.1.1.2.2.1.8.: <destructor>()
1.11.1.1.2.2.1.9.: <destructor>()
if(m_iUpPriority == autopri)
else
1.11.1.1.2.2.1.12.: <destructor>()
1.11.1.1.2.2.1.13.: <destructor>()
catch()
if(error->m_cause == CFileException::endOfFile)
else
1.12: <constructor>(glob_prefs)
serverlist
CServerList
1.13: <constructor>(serverlist, theApp.glob_prefs)
serverconnect
CServerConnect
1.13.1.: InitializeServerConnectEnable():bool
1.13.2.: <constructor>(this)
udpsocket
CUDPSocket
1.13.3.: Create():bool
1.14: <constructor>(glob_prefs, serverconnect, knownfiles)
sharedfiles
CSharedFiles,Ist
1.14.1.: FindSharedFiles():void
if(!m_Files_map.IsEmpty())
1.14.1.2.: GetIncomingDir():char *
1.14.1.3.: AddFilesFromDirectory(app_prefs->GetIncomingDir()):void
if(find)
while(!end)
if(!IsDirectory() || !IsDots() || !IsSystem() || !IsTemporary() || !Exists.length()>=32768*2/65)
1.14.1.3.2.2.: loaddl->FindKnownFile(R.GetFileName().GetBuffer(), f(dat...
for(int i = 0;i != this->GetCount();i++)
if(ElementAt(i)->GetFileDate() == m_date && ElementAt(i)->GetFileSize() == m_size && (!strcmp(filename,ElementAt(i)->GetFileName()))
if(loaddl)
1.14.1.3.2.3.1: SetPath(directory):void
if(directory)
1.14.1.3.2.3.2: GetFileHash():uchar *
1.14.1.3.2.3.3.: <constructor>(loaddl->GetFileHash())
else
if(theApp.glob_prefs->GetCatCount()>1)
for(int ix=1;ix<theApp.glob_prefs->GetCatCount();ix++)
1.14.1.4.1.1.: AddFilesFromDirectory(theApp.glob_prefs->GetCatPath...
for(POSITION pos = app_prefs->sharedir_list.GetHeadPosition();pos != 0;(app_prefs->sharedir_list.GetNext(pos))
1.14.1.5.1.: AddFilesFromDirectory(app_prefs->sharedir_list.GetAt(...
if(waitingforhash_list.IsEmpty())
else
1.14.1.8.: HashNextFile():void
if(waitingforhash_list.IsEmpty())
1.14.1.8.2.: SetValues(this, nextfile->directory, nextfile->name):void
1.14.1.8.3:
1.15: <constructor>(glob_prefs)
listensocket
CListenSocket
1.16: <constructor>()
clientudp
CClientUDPSocket
1.17: <constructor>(glob_prefs)
clientcredits
CClientCreditsList
1.17.1.: LoadList():void
try
1.17.1.1.1: GetAppDir():char *
if(!file.Open(strFileName, CFile::modeRead))
if(version != 0x11)
1.17.1.1.4: GetAppDir():char *
if(hBakFile != INVALID_HANDLE_VALUE)
if(dwBakFileSize > (2*sizeof(CRecord)))
if(bCreateBackup)
if(!bRetum)
if(!file.Open(strFileName, CFile::modeRead))
for(uint32 i = 0;i != count;i++)
1.17.1.1.7.1: <constructor>(newcredits->GetKey())
newcredits
CClientCredits
1.17.1.1.7.2: GetKey():uchar *
1.17.1.1.7.3: <constructor>(newcredits->GetKey())
catch()
if(error->m_cause == CFileException::endOfFile)
else
1.18: <constructor>(glob_prefs, sharedfiles)
downloadqueue
CDownloadQueue
1.19: <constructor>(glob_prefs)
uploadqueue
CUploadQueue
if(!h_timer)
for(int i = 0;i != 400;i++)
1.20: <constructor>()
ipfilter
CIPFilter
1.20.1.: LoadFromFile():int
1.20.1.1.: RemoveAllIPs():void
for(it = iplist.begin(); it != iplist.end();++it)
1.20.1.1.1.: <destructor>()
if(!readFile==NULL)
while(!feof(readFile))
if(fgets(sbuffer,lenBuf,readFile)!=0)
if(sbuffer.GetAt(0) == '#' || sbuffer.GetAt(0) == ';' || sbuffer.GetLength()<5)
if(ges==-1)
if(ges==-1)
for(int i = 0;i < 4;i++)
if(counter == -1)
for(int i = 0;i < 4;i++)
if(counter == -1)
if(skip)
for(int ix=0;ix<4;ix++)
for(int ix=0;ix<4;ix++)
if(ges2==-1)
if(sbuffer2.GetAt(sbuffer2.GetLength()-1)==10)
1.20.1.2.1.12.: AddBannedIPRange(ips, ...
1.20.1.2.1.12.1.:
IPRange
IPRange_Struct
1.21: <constructor>()
webserver
CWebServer